

## Interior Architecture - specialisation in Built heritage (master)

Plastic, Visual and Spatial Arts

The safeguarding of heritage is part of both the "integrated conservation" philosophy advocated by the Council of Europe and a sustainable development policy entailing the economic, social and cultural reconversions essential for the survival of this heritage. Rehabilitating old buildings, giving them a contemporary use value and restoring them also requires taking into account the environment, using traditional techniques and materials or replacing them with new, proven and appropriate techniques. In collaboration with the LOCI Faculty of Architecture (UCL), this specialisation is in line with this philosophy while focusing training on the design and creation of rehabilitated spaces.

Accessability: autumn semester, spring semester or full year.

### Class schedule - Autumn semester (year 1)

		Credits
UE 01	Built Heritage/Studio	18
	Techniques and Technologies/Equipment	
UE 02	Restoration theory	2
	Question of Heritage Architecture	4
	Implementation of a Project of Architectural Integration in An Existing Building	4
UE 03	Techniques and Technologies/Equipment	2
UE 04	Artistic News and Readings	3
	Museography	2
		<b>35</b>

### Class schedule - Spring semester (year 1)

		Credits
UE 05	Interior Architecture/Studio	13
	Techniques and Technologies/New Materials	2
UE 06	Techniques and Technologies/Equipment	2
UE 07	Management	2
	Law/Notions of Legislation and Law	2
	Law/Public Procurement	2
UE 08	Thesis Methodology	2
		<b>25</b>

These grids are proposed for information only. They are likely to be modified during the constitution of your personalised study program, according to your level.

## Interior architecture - specialisation in Stage Design (master)

Plastic, Visual and Spatial Arts

Projects involve exhibition programmes, museum content, film scripts, dramatic works, historical events... for which the aim is to design a relevant, creative and functional space, a temporary or permanent architecture, most often integrated into an existing architecture. This speciality is based on the notions of content and narrative. The studio activities focus first and foremost on the process of transferring content into a three-dimensional space, designed to welcome specific audiences in order to establish an appropriate relationship with them, whether it is playful, didactic or poetic. This teaching implies a decompartmentalised creation, mobilising the student's poetic resources. He or she is called upon to design explicit environments and bring to life binding programmes by offering enriching visitor experiences while clearly structuring the information he or she presents.

Accessibility: autumn semester, spring semester or full year.

### Class schedule - Autumn semester (year 1)

		Credits
UE 01	Stage Design/Studio	20
UE 02	Techniques and Technologies/Equipment of Cultural Spaces	3
	Law/Scenery and Cultural Facilities	1
	History of Art and Architecture	2
UE 03	Techniques and Technologies/Equipment	2
UE 04	Artistic News and Readings	3
	Museography	2
		<b>33</b>

### Class schedule - Spring semester (year 1)

		Credits
UE 05	Stage Design/Studio	15
	Techniques and Technologies/New Materials	
UE 06	Techniques and Technologies/Equipment of Cultural Spaces	4
UE 07	Techniques and Technologies/Equipment	2
UE 08	Management	2
	Law/Notions of Legislation and Law	2
UE 09	Thesis Methodology	2
		<b>27</b>

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## Comic books - Publishing (master)

Plastic, Visual and Spatial Arts

The learning provided in this master's degree leads the student to reappropriate the process of developing a comic book or even to transgress it, to enrich his or her personal vocabulary. In addition, it helps the student to position him or herself in the field of comics history and current events as well as in the field of artistic creation in general. Organised in collaboration with the ULB's Department of Languages and Literature, this specialisation questions all forms of comic book distribution as an integral part of the artistic project (micro-edition, online publishing, installation and placement, exhibition practices...).

Accessibility: autumn semester, spring semester or full year.

### Class schedule - Autumn semester (year 1)

Credits

UE 01	Comics - Publishing/Studio	10
	Writing/Scriptwriting	
UE 02	Semiotic Analysis of Comics	5
	Writing/Text Creation	5
UE 03	Drawing and Means of Expression	3
UE 04	Art History/Exhibition Practices	4
UE 05	Thesis Methodology	5
		<b>32</b>

### Class schedule - Spring semester (year 1)

Credits

UE 06	Comics - Publishing/Studio	15
	Writing/Scriptwriting	
	Publishing Adapted To New Technologies	
UE 07	Drawing and Means of Expression	4
UE 08	Publishing Adapted To New Technologies	2
UE 10	Theory and Practice of Storytelling (ULB)	5
UE 09	Cultural News in Comics and Publishing	2
		<b>28</b>

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## Design for Social Innovation (master)

Plastic, Visual and Spatial Arts

In the context of a radically changing society and increasingly pressing and complex social, economic and environmental issues, it is urgent to innovate in the way we approach these issues, thinking of innovation as a convergence of knowledge and skills from academic disciplines and fields that are too often dissociated. Social innovation is an approach oriented towards solving these problems, design being an approach aimed at solutions that are technically feasible, economically viable, environmentally responsible and humanly desirable. This training, unique in Belgium, aims to train students in the collective design of services, objects, spaces and/or communication, leading them to work on common projects according to their respective competences. Such complementarities will provide them with the necessary knowledge and practice to help address challenges related to housing, urbanization, health, mobility, biodiversity, social cohesion, climate change, nutrition, etc.

Accessibility: autumn semester, spring semester or full year.

### Class schedule - Autumn semester (year 1)

		Credits
UE 01	Design For Social Innovation/Studio	15
UE 02	Strategic Design	5
UE 03	Contemporary Creativity and Citizenry (IHECS)	5
	Urban Environments and Sustainable Development (IHECS)	5
		<b>30</b>

### Class schedule - Spring semester (year 1)

		Credits
UE 04	Design For Social Innovation/Studio (Research, Prototyping and Production)	15
UE 05	Applied Psychology	5
UE 06	Art(s), Vector(s) of Social Innovation/Analysis of Practices	5
UE 07	Thesis Methodology	5
		<b>30</b>

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